

Example 2: Media and Cultural Studies

*This is a partial map

*New courses have asterisks

*Courses with color-shaded cells have learning outcomes yet to be determined

Course Code	Course Title	Course Description	Outcomes
MCS 001	Introduction to Media and Cultural Studies	Examines media from economic, political, and cultural perspectives. Discusses their relation to U.S. export industries; democratic communication and the parliamentary process; and social trends. Explores how changes in media and associated technologies are akin to a new industrial revolution.	1, 2
*MCS 002	Introduction to Immersive Media	Focuses on tools for fast prototyping interactive media. Combines contemporary board and pencil and paper game and card design with computer game design, and VR, and digital/web production.	
*MCS 003	Immersive Media Production	Focuses on creative activity. Students with existing expertise in a design field are brought together for a devised project.	
MCS 004	Introduction to Moving Images: Film, Video, and New Media	Explores issues and skills of video/film/media art based in production, history, and theory of the moving image. Introduces basic production, editing concepts and techniques of live-action production, story boards, image editing, and final authoring. Examines the moving image through installation, documentary, experimental film, video art, sound art, and performance. Cross-listed with ART 004.	6
MCS 005	Media Studies: Theory and Practice	Introduces the history of various mass media industries. Analyzes the roles, functions, and effects of mass communication. Discusses recent technological developments and their implications for communication studies, as well as media law, policy, and ethics. Investigates the diffusion and impact of U.S. mass media in an era of heightened globalization	1, 2, 3

MCS 006	Introduction to Contemporary Critical Issues in Art	Examines basic principles and methodologies of theory as applied to the interpretation and creation of works of art. Includes screenings.	1, 5
*MCS 007	Digital Journalism and Society	Explores the emerging field of digital journalism. Discusses its theoretical, professional, and practical dimensions. Topics include history, technology, political economy, content, and pattern of digital journalism; innovative journalistic practices; and the impact of digital media on contemporary culture, politics, and society.	1, 4
MCS 009	Music in Movies and TV	An exploration of popular film and TV soundtrack music, emphasizing drama and musical style. Scene study features such films as <i>The Matrix</i> , <i>Casablanca</i> , <i>The X-Files</i> , and <i>Altered States</i> .	1
*MCS 010	Cultural Studies: Historical and Contemporary Perspectives	Investigates culture through the frameworks of feminism, Marxism, and race theories. Analyzes the different methodologies cultural critics use to theorize subcultures, cultural policies, and consumption. Explores ways cultural works are not only produced and received but also distributed and circulated within national and transnational contexts.	1, 2, 3
*MCS 011	Drug Markets as Conformity and Resistance	Examines the raced, gendered, and classed dimensions of the illegal drug market within historical, economic, political, and global contexts.	2, 3
*MCS 012	Gangs: A Critical Analysis	Examines the raced, gendered, and classed dimensions of gangs within historical, economic, political, and global contexts.	2, 3
MCS 015	Introduction to Television Studies	An introduction to the study of television, including its stylistic conventions, primary genres, modes of production, economics, and important critical methodologies.	1, 2, 3
MCS 020	Introduction to Film Studies	An introduction to the formal and narrative principles of film construction and to various critical approaches to the cinema, such as auteur and genre theory. Provides an overview of world cinemas.	1, 2
MCS 021	Introduction to Film, Literature, and Culture	Surveys critical approaches to the cinema such as auteur and genre theory. Studies literature and film, national cinemas, and film movements.	1, 2, 3, 4
MCS 022	Introduction to Japanese Film	An introduction to Japan's major directors and to watching and writing about Japanese film. Works studied range from the samurai epics of Kurosawa to recent anime. All films have subtitles. No previous knowledge of Japanese language or culture is required.	1, 2, 3, 4

MCS 023	Introduction to Media Art	An introduction to the impact of media technology on the visual arts, from photography to the Internet. Addresses mechanical reproduction, perception, gender, sexuality, identity, interactivity, cybernetics, and popular culture.	1, 2, 4
MCS 024	World Cinema	Introduction to world cinema as a fusion of national and international, culturally specific, and globally universal characteristics. Topics include realism, the role of world wars, Hollywood's global reach, alternative aesthetics of third-world cinemas, cross-fertilization between Europe and Asia, and the function of international film festivals and the international film market.	
*MCS 025	Suburbia	Introduces the history of suburbia from the Industrial Revolution to the present. Includes the rise of suburbs in England; classic suburbs in the United States; the spread of suburbs and mass transportation; the role of race and gender in suburbia; suburban sprawl in Southern California and sustainability and suburban development.	2,3
*MCS 027	Introduction to Video Game Studies	Offers an introduction to the critical study of video games. Considers questions about the meaning of play. Explores media form and content including video game representations and media effects on individuals and groups.	2, 3, 4
MCS 036	Food in Film	Explores the representation of food, cooking, and restaurants in films from different national traditions. Includes gender roles; sensuality and sexuality; social class and the economics of food; excess and lack.	2, 4
MCS 038	The Ancient World in Film and Television	A study of representations of Greece and Rome in film, television, and other modern media. Introduces these 'visual texts' both as popular art forms on their own and in relation to their ancient and modern literary sources.	
MCS 042	Introduction to German Cinema	Introduction to the history of German cinema from the advent of the studio system to the present. Covers film in Germany, Switzerland, and Austria. Attention is paid to the work of German-speaking filmmakers living in other parts of the world. Instruction is in English; all films have subtitles.	1, 2, 3
MCS 043	Soviet Cinema	A survey of the Soviet cinema, beginning with the film innovations of the 1920s and continuing with representative films from each of the ensuing periods of Soviet culture. All work done in English	1, 2, 3

Example 3: Physics

Course	Title	LO 1	LO 2	LO 3	LO 4	LO 5	LO 6	LO 7	LO 8
<i>i. Lower Division Core (Required)</i>									
41A	General Physics	I		I	I		I	I	
41B	General Physics	I		I	I		I	I	
41C	General Physics	I		I	I		I	I	
<i>ii. Upper Division Core (Required for standard track)</i>									
130A	Classical Mechanics	R		R					
130B	Classical Mechanics	R		R					
132	Thermodynamics	R		R					
133	Statistical Physics	R		R					
135A	Electromagnetism	R		R					
135B	Electromagnetism	R		R					
136	Electromagnetic Waves	R		R					
139L	Electronics for Scientists	M		M	M		M	R	
142L	Advanced Physics Laboratory	M	M	M	M	M	M	M	
142W	Advanced Physics Laboratory	M	M	M	M	M	M	M	
156A	Quantum Mechanics	R		R					
156B	Quantum Mechanics	R		R					
<i>iii. Physics Electives (minimum 3 required)</i>									
17	Linear Algebra for Physics	R		R					

111	Astrophysics and Stellar Astronomy		M	M		M			
117	Advanced Mathematical Methods of Physics	M		M					
145A	Biophysics		M	M		M			
145B	Biophysics		M	M		M			
145C	Biophysics		M	M		M			
150A	Intro to Condensed Matter Physics		M	M		M			
150B	Intro to Condensed Matter Physics		M	M		M			
151	Topics in Modern Condensed Matter Research		M	M		M			
152A	Exploring Many-Body Quantum Physics with Mathematica		M	M	M	M			
152B	Exploring Many-Body Quantum Physics with Mathematica		M	M	M	M			
156C	Quantum Mechanics		M	M		M			
163	Atomic Physics and Spectroscopy		M	M		M			
164	Intro to Nuclear Physics		M	M		M			
165	Intro to Particle Physics		M	M		M			
166	Cosmology		M	M		M			
168	Energy and the Environment		M	M		M			
177	Computational Methods for Physics Science		M	M	M				
<i>iv. Seminars and Optional Research Courses</i>									
39	Adventures in Physics (highly recommended for all freshman and transfer students)	I		I		R			R
190	Special Studies		M	M	M	M	M	M	M
190L	Special Studies at Los Alamos National Laboratory		M	M	M	M	M	M	M
195A	Senior Thesis		M	M	M	M	M	M	M
195B	Senior Thesis		M	M	M	M	M	M	M
195C	Senior Thesis		M	M	M	M	M	M	M

195D	Senior Thesis		M	M	M	M	M	M	M
197	Research for Undergraduates		M	M	M	M	M	M	M
198-1	Individual Internship in Physics		M	M	M	M	M	M	M

I=Introduced, R=Reinforced, M=Mastered

Example 4: Biochemistry

Learning Objective	L1	L2	L3	L4	L5	L6	L7	L8	L9	L10	L11	L12	L13	L14	L15	L16	L17	L18	L19	L20	L21	L22	L23	L24	L25	L26
Course																										
BCH 095																							I			I
BCH 096																							I			
BCH 015	I,P	I,P			I				I	I	I		I						I	I,P	I			I		
BCH 110A				I	I	I	I	I	P	I	I	I		I		I										
BCH 110B			I	P	P	P	P					I						I								
BCH 110HB			P, D	P	P	P	P					P, D									I					
BCH 110C								I	P				P	P	I	P	I	I								
BCH 120			P	P	P		P					I						I								
BCH 162	P,D	P,D			P		D	P	D	D	P			P		P			P	D	I,P	I		P		
BCH 180 (E-Z)			D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D			P	
BCH 184						D				D	D															
BCH 186					D	D			D	D	D															
BCH 187					D	D			D	D	D	D														
BCH 188								D											P	D	D	D			D	
BCH 189								D	D	D	D	D	D	D	D	D	D	D	P	D	D	D	D	D	P	
BCH 190																			D	D	D	D	D	D		
BCH 197	P,D	P,D																	D	D	D	D	D	D		

I=Introduced; P=Practiced; D=Demonstrated

Graduate Examples

Example 1: Business Administration

	Learning Goal #1: Professional Integrity / Ethical Reasoning Skills	Learning Goal #2: Global Context Skills	Learning Goal #3: Written Communication	Learning Goal #4: Information Technology Skills
Management 200 - Organizational Behavior and Theory	Introduce and practice Professional Integrity / Ethical Reasoning Skills		Practice writing effective case analysis reports	
Management 201 - Statistics for Management		Introduce and practice decision-making and solving management problems using data.		
Management 202 - Financial Management		Introduce and practice managing a firm's investment decisions in a global environment		
Management 203 - Managerial Economics	Introduce and practice Professional Integrity / Ethical Reasoning Skills			
Management 205 - Information Systems				Introduce and practice operation and management of information systems as applied to the business environment.
Management 207 - Operations Management for Competitive Advantage	Introduce and practice Professional Integrity / Ethical Reasoning Skills		Practice writing effective case analysis reports	Introduce and practice skills and tools to analyze, optimize, and improve production processes for competitive advantage.
Management 209 - Marketing Management	Introduce and practice Professional Integrity / Ethical Reasoning Skills	Introduce concepts on local, national and global marketing environment and functions.	Practice developing effective marketing plans.	Practice data collection, analyses using multiple online sources and databases.

Management 211 - Financial Accounting	Introduce and practice Professional Integrity / Ethical Reasoning Skills			Introduce and practice analytical tools in using of financial accounting information.
Management 235 - Strategic Management	Introduce and practice Professional Integrity / Ethical Reasoning Skills	Introduce and practice the formulation, implementation, and evaluation of business unit and corporate strategies and the organizational policies and managerial practices that support them.	Practice writing effective case analysis reports	
MGT 298i - Fieldwork in Management		Introduce and practice field experience culminating in a final report or other academic component		
MGT 402: Business Career Professional Development Workshop	Practice ethical and professional behavior to network in person and via social media outlets.		Practice development and presentation of student's ideas clearly at internship and job interviews.	

Example 2: Visual Art

	Outcome 1: Engagemant in making	Outcome 2: Analysis of theoretical and historical Issues	Outcome 3: Critical self and peer evaluation	Outcome 4: Proficiency in art making	Outcome 5: Professional Preparedness
ART 230 Contemporary Critical Issues		introduced/practiced (lecture/presenation/paper)			
ART 240 Current Topics in Critical Theory		introduced/practiced (lecture/presenation/paper)			
Graduate Level Art Hisotry Seminar		introduced/practiced (lecture/presenation/paper)			
ART 293 Directed Individual Studio Production	introduced/practiced/demonstrated (Individual studio meeting w/faculty)		introduced/practiced/demonstrated (Individual studio meeting w/faculty)	introduced/practiced/demonstrated (Individual studio meeting w/faculty)	indroduced (Individual studio meeting w/faculty)
ART 285 Peer Critique	practiced/demonstrated (Group critique w/faculty)		introduced/practiced/demonstrated (Group critique w/faculty)	introduced/practiced/demonstrated (Group critique w/faculty)	
ART 299 Research for Thesis		practiced/demonstrated (Individual studio meeting w/faculty)			introduced (Individual studio meeting w/faculty)
ART 302 Teaching Practicum	introduced/practiced/demonstrated (Classroom observation of mentor and practice)				
Self-directed Studio Practice	practiced (Studio/Lab experience)			practiced (Studio/Lab experience)	
Visiting Artist Studio meetings (Art 180 and Spring Artist Lectures: 8 times 1 hour meetings per student per year)	introduced/practiced/demonstrated (Individual studio meeting w/Art Professionals)		introduced/practiced/demonstrated (Individual studio meeting w/Art Professionals)	introduced/practiced/demonstrated (Individual studio meeting w/Art Professionals)	introduced (Individual studio meeting w/Art Professionals)
1st and 2nd year Exhibition at the Riverside Art Museum				practiced/demonstrated (Public group exhibition)	practiced/demonstrated (Public group exhibition)
1st and 2nd Year Review	introduced/practiced/demonstrated (Faculty Review Presentation/Feedback w/student)	practiced/demonstrated (Faculty Review Presentation/Feedback w/student)	practiced/demonstrated (Faculty Review Presentation/Feedback w/student)	practiced/demonstrated (Faculty Review Presentation/Feedback w/student)	practiced/demonstrated (Faculty Review Presentation/Feedback w/student)
Bi-Annual Open Studio Event				practiced (exhibition of work in studios)	practiced (exhibition of work in studios)
Thesis Exhibition and Written Thesis Submission				demonstrated (Public Exhibition and written Thesis submission)	demonstrated (Public Exhibition and written Thesis submission)

Example 3: Bioengineering

	PhD SLO I	PhD SLO II	PhD SLO III	PhD SLO IV	PhD SLO V	PhD SLO VI	MS Plan 1 SLO I	MS Plan 1 SLO II	MS Plan 1 SLO III	MS Plan 1 SLO IV	MS Plan 1 SLO V	MS Plan 2 SLO I	MS Plan 2 SLO II	MS Plan 2 SLO III	MS Plan 2 SLO IV
BIEN 201: Mathematical methods in bioengineering		IP						IP					IP		
BIEN 202: Mathematical and computational methods in bioengineering		IP													
BIEN 211: Advanced statistics and research design for bioengineering		IP						IP					IP		
BIEN 223: Engineering analysis of physiological systems	IP						IP					IP			
BIEN 224: Cellular and molecular engineering	IP						IP					IP			
BIEN 225: Self-organization in engineered and native tissue	IP						IP					IP			
BIEN 227: Biophotonics: laser-tissue interactions and therapeutic applications	IP						IP					IP			
BIEN 228: Biophotonics: optical diagnosis and measurements	IP						IP					IP			
BIEN 234: Orthopaedic regenerative medicine and mechanobiology	IP						IP					IP			
BIEN 235: Vascular biomechanics and engineering	IP						IP					IP			
BIEN 236: Nanomaterials for regenerative medicine	IP						IP					IP			
BIEN 237: Medical diagnostics	IP						IP					IP			
BIEN 242: Advanced biomedical optical imaging	IP						IP					IP			
BIEN 245: Optical methods in biology, chemistry, and engineering	IP						IP					IP			
BIEN 249: Integration of computational and experimental biology	IP						IP					IP			
BIEN 264: Biotransport phenomena	IP						IP					IP			
BIEN 270: Transport with reactions in biological systems	IP						IP					IP			
BIEN 275: Magnetic resonance imaging	IP						IP					IP			
BIEN 276: Introduction to neuroimaging with MRI	IP						IP					IP			
BIEN 286: Colloquium in bioengineering				IP		IP				IP	IP			IP	IP
BIEN 302: Teaching practicum					IP										
BIEN 401: Fundamentals of proposal preparation and ethical standards in bioengineering				IP		IP									
BIEN 402: Effective writing for bioengineering research publications				IP		IP				IP	IP			IP	IP
NRSC 200A: Fundamentals of neuroscience		IP						IP					IP		
BCH 210: Biochemistry of macromolecules		IP						IP					IP		
BIOL/CMDB 201: Molecular biology		IP						IP					IP		
BIOL/MCBL 221: Microbial genetics		IP						IP					IP		
CMDB 207: Stem cell biology and disease		IP						IP					IP		
BCH 212: Signal transduction and biochemical regulation		IP						IP					IP		
BIOL/CMDB 200: Cell biology		IP						IP					IP		
BCH 211: Molecular biology		IP						IP					IP		
CEE 238A: Bioprocess design laboratory		IP						IP					IP		
EE 206/MSE 227A: Nanoscale characterization techniques		IP						IP					IP		
EE 217: GPU architecture and parallel programming		IP						IP					IP		
EE 244: Computational learning		IP						IP					IP		
ME 220/EE 233: Optimal control and estimation		IP						IP					IP		
ME 240A: Fundamentals of fluid mechanics		IP						IP					IP		
ME 261: Theory of elasticity/solid mechanics		IP						IP					IP		
ME 270/MSE 238: Introduction to microelectromechanical systems		IP						IP					IP		
CEE 212: Bioseparations and bioprocess engineering		IP						IP					IP		
EE 241: Advanced digital signal processing		IP						IP					IP		
ME 241A: Fundamentals of heat and mass transfer		IP						IP					IP		
ME 266/MSE 208: Mechanics and physics of materials		IP						IP					IP		
ME 267L Finite element methods		IP						IP					IP		
CEE 210: Cell engineering		IP						IP					IP		
EE 237: Nonlinear systems and control		IP						IP					IP		
EE 240: Pattern recognition		IP						IP					IP		
EE 243: Computer vision		IP						IP					IP		
ME 271: Therapeutic biomedical microdevices		IP						IP					IP		
ME 272: Nanoscale science and engineering		IP						IP					IP		
Written qualifying / Comprehensive exam	D	PD										D			
Lab experience		P	IP					P	IP						
presentation in group meetings			P	P					P	P					
Oral qualifying exam (Advancement to candidacy)		PD	P	PD											
Research progress evaluation		PD	P	PD				PD	PD	PD					
Written dissertation/thesis		D	D	D				D	D	D					
Dissertation/thesis defense		D	D	D				D	D	D					
Teaching experience					PD										
faculty-student colloquium				P		P				P	P			P	P
conference attendance/participation				PD		PD				PD	PD				
publications				PD		PD				PD	PD				
grant/fellowship application				PD		PD				PD	PD				
job placement						D					D				D

Example 4: Electrical Engineering

	1. Students will have a broad and thorough understanding of the fundamental concepts, theoretical principles, and methodological approaches in one of the areas enumerated below: i) Signals, Systems and Machine Intelligence (SSMI) ii) Nano-Materials and Devices (NMD) iii) Computer Engineering (CE)	2) Students will have the ability to conduct independent research, which comprises of the abilities to i) gain in-depth knowledge by researching the literature on a problem of interest ii) identify new questions and research directions iii) implement algorithms, techniques, or methods iv) develop novel ideas, techniques, and approaches v) apply existing know-how (intra or inter-discipline) to a new problem	3. Students will have the ability to write properly in technical English, in a format suitable for publication in typical IEEE (Institute of Electrical and Electronics Engineers) journals or conference proceedings	4. Students will have the ability to orally present technical results and/or surveys	5. Students will have the skills to become effective teachers if an academic career is to be pursued	6. Students will have made timely progress
PhD						
i. EE 215 Stochastic Processes	Introduced (lesson plan)					
i. EE 236 State and Parameter Estimation Theory	Practiced (lesson plan)					
i. EE 246 Intelligent Transportation Systems		Practiced (lesson plan)	Demonstrated (project paper)	Demonstrated (project paper)		
ii. EE 202 Fundamentals of Semiconductors and Nanostructures	Introduced (lesson plan)					
ii. EE 203 Solid-State Devices	Practiced (lesson plan)					
ii. EE 206 Nanoscale Characterization Techniques		Practiced (lesson plan)	Demonstrated (project paper)	Demonstrated (project paper)		
iii. EE 213 Computer-Aided Electronic Circuit Simulation	Introduced (lesson plan)					
iii. EE 221 Radio-Frequency Integrated Circuit Design	Practiced (lesson plan)					
iii. EE 224 Digital Communication Theory and Systems		Practiced (lesson plan)	Demonstrated (project paper)	Demonstrated (project paper)		
Preliminary Exam	Demonstrated (exam)	Demonstrated (exam)	Demonstrated (exam)			
Oral Qualifying Exam and written report		Demonstrated (presentation and report)	Demonstrated (presentation and report)	Demonstrated (presentation)	Demonstrated (presentation)	Demonstrated (observations of mentors)
Annual Evaluation					Demonstrated (observations of mentors)	Demonstrated (observations of mentors)
Writing and oral defense of the dissertation		Demonstrated (presentation and report)	Demonstrated (presentation and report)	Demonstrated (presentation)	Demonstrated (presentation)	

MS	1. Students will have a good understanding of the fundamental concepts, theoretical principles, and methodological approaches in one of the three specializations enumerated below: i) Signals, Systems and Machine Intelligence (SSMI) ii) Nano-Materials and Devices (NMD) iii) VLSI Circuits and Systems (VLSI)	2. Students will have the ability to conduct independent work, which comprises of the abilities to i) gain in-depth knowledge by researching the literature on a problem of interest ii) implement algorithms, techniques, or methods	3. Students will have the ability to write properly in technical English	4. Students will have the ability to orally present technical results and/or surveys	5. Students will have made timely progress
i. EE 215 Stochastic Processes	Introduced (lesson plan)				
i. EE 236 State and Parameter Estimation Theory	Practiced (lesson plan)				
i. EE 246 Intelligent Transportation Systems		Practiced (lesson plan)	Demonstrated (project paper)	Demonstrated (project paper)	
ii. EE 202 Fundamentals of Semiconductors and Nanostructures	Introduced (lesson plan)				
ii. EE 203 Solid-State Devices	Practiced (lesson plan)				
ii. EE 206 Nanoscale Characterization Techniques		Practiced (lesson plan)	Demonstrated (project paper)	Demonstrated (project paper)	
iii. EE 213 Computer-Aided Electronic Circuit Simulation	Introduced (lesson plan)				
iii. EE 221 Radio Frequency Integrated Circuit Design	Practiced (lesson plan)				
iii. EE 224 Digital Communication Theory and Systems		Practiced (lesson plan)	Demonstrated (project paper)	Demonstrated (project paper)	
Comprehensive Exam	Demonstrated (capstone exam)	Demonstrated (capstone exam)	Demonstrated (capstone exam)		
Thesis		Demonstrated (capstone exam)	Demonstrated (capstone exam)	Demonstrated (capstone exam)	Demonstrated (capstone exam)
Annual Evaluation					Demonstrated (observations of mentors)